The Successful Implementation of a Credit-Bearing Readiness Activity Used to Enhance Personal Learning Environments

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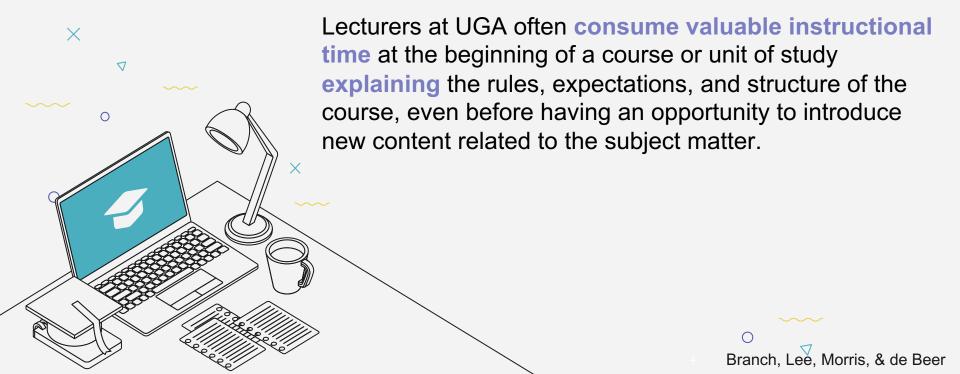
# I am a Proud

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Generation University Student.

Spoiler alert: I wasn't prepared

## **Problem**



#### Reason



... because students are often **unprepared** with the necessary knowledge and skills that are prerequisites to be successful in the course or unit of study.





### Goal

Introduce an asynchronous online learning activity that prepares students to effectively participate in a module of study before presenting new content.

+ Readiness Activity





Adj. "To be in a suitable state for an action or situation"

Verb "To prepare someone for an activity on purpose"

What does 'ready' even mean?

## The ways to readiness



#### **Exploring**

- + Reviewing the semester plan
- + Navigating the module site



#### Learning

- + Reviewing the module content
- + Reviewing the required reading



#### Doing

- + Practice the functions of the LMS
- + Reflecting on learning XP and goals

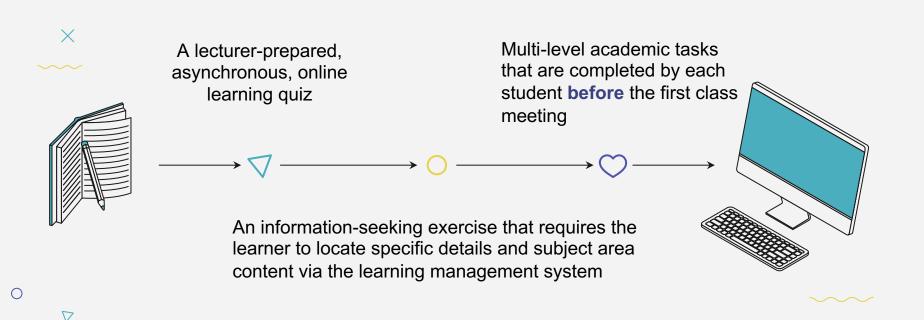








## What does the readiness activity look like?



# Preview of the readiness activity

#### PREVIEW EDITION

This is the Preview Edition of the *Readiness Activity*. The purpose of this assignment is to survey your readiness for actively participating in this course. The items contained in this Preview Edition are exactly the same as the items in the actual *Readiness Activity*. Therefore, all items included in this Preview Edition will appear in the actual *Readiness Activity*.

#### Readiness Activity: Part 1

#### **Directions**

The information required to complete this assignment is available from the:

- 1. Course syllabus
- 2. eLC course website

#### Note:

- a. Part 1 contains 25 items.
- b. Each item is worth 0.2 points.
- c. You are allowed to repeat this *Readiness Activity* as many times as you desire **until the due date**.
- d. Your highest score will be recorded in the course Gradebook.





## Sample – Multiple Choice

Which of the following is one of the goals of this course?

- a. Synthesize a lesson plan for a class
- b. Analyze the benefits of a student-centered environment
- c. Apply an interactive planning process to the design of learning resources
- d. Implement instructional design in an informal learning environment

## Sample – True Flase

According to Branch (2018a), which of the following is *True*?

- a. Instruction is only one component of [the educational] system, and design must consider other parts of the system and how they affect variables related to student performance.
- b. Instructional design for training programs is based on the fundamental assumption that the purpose of training is to move a trainee from being dependent on the instructor to becoming independent of the instructor.
- c. Students are required to familiarize themselves with expectations for behavior in order to create supportive and thriving learning communities.
- d. Regardless of how an instructional design process is represented, there  $\times$  are seven characteristics that are present in almost all instructional design efforts.

## Sample – Short-answer

- 1. Did you have any familiarity with ADDIE prior to registering for this course?
- 2. Describe any prior formal online learning experiences.
- 3. What do you consider essential for any course to be effective?
- 4. What should be avoided in order to make any course effective?

## Sample – Short-answer

#### Did you have any familiarity with ADDIE prior to registering for this course?

- I learned a little bit about ADDIE in Foundations course in the past Fall.
- I attended the IDD conference in August, prior to being accepted at UGA, and was introduced, briefly, to ADDIE there.
- somewhat, yes. from other conferences and courses I have taken
- I heard the ADDIE a <u>lot</u> but I don't know exactly.
- I have learned ADDIE model in one of my undergraduate courses, but I am not sure that it is enough to <u>say</u> "I know ADDIE".
- Yes. Dr. Branch was invited to the Doctoral Seminar to give a lecture about his research, and he introduced ADDIE in his speech. I also got to know about ADDIE in the book of "Instructional Design Knowledge Base", which was a required textbook for the Foundations class.
- I believe we touched on it in Project Management (At least I hope we did since it was just last semester)
- A little bit. Branch, Lee, Morris, & de Beer

## **Implementation**





Required to complete the Readiness activity before the first class meeting



#### **Marks**

Highest score among all attempts



#### Repeat

Unlimited submissions



#### **Instructions**

Students were directed to review the preview edition









## It works

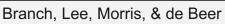
But... don't take my word for it, let's look at the data



## The study

Master's students enrolled at a large public university in the southeastern United States.





## The study

Data collected from 6 semesters (N = 111)

| Asynchronous course #1 | Spring 2021 | N = 23 |
|------------------------|-------------|--------|
|                        | Fall 2021   | N = 20 |
|                        | Spring 2022 | N = 15 |
|                        | Fall 2022   | N = 23 |
| Asynchronous course #2 | Summer 2021 | N = 13 |
|                        | Summer 2022 | N = 17 |





## **Data collection**



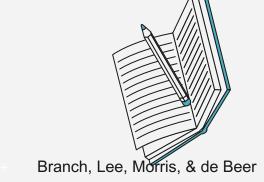


#### **Readiness activity score**

The final score of all attempts

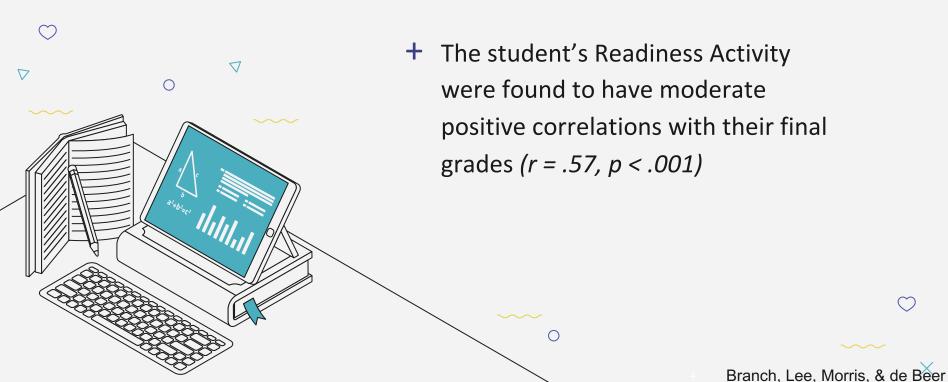
#### Final grades for the course

Final grade of the module



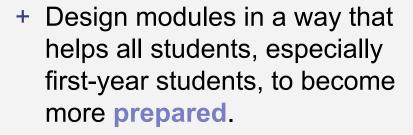


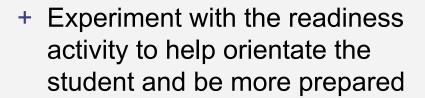
#### What were the results?





## **Suggestions**







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